

SPELLWOVEN

Nimble Jan

CHARACTER NAME

Pickpocket and street urchin.
About 16 or 17. Jan herself doesn't know.
Doesn't know anything about her parents.
Raised by an aunt who died when she was nine.

BRIEF DESCRIPTION

HOMELAND **City**

Attributes

Behest ■■■■
Fortitude ■■■■
Presence ■■■■
Quickness ■■■■
Wits ■■■■

4

EFFORT

PATHWAY

PATHWAY

PATHWAY

Talents

Skills

Default unskilled = Relevant Attribute Rank

Falsehoods (Pr) 6
Cutpurse (Qu) 6
Manoeuvre (Qu) 6
Sprint (Qu) 5
Awareness (Wt) 5
One-handed Slash (Qu) 5
Pilfer (Qu) 5
Ingenu (Pr) 4
Way Steps (Qu) 4
Cleverness (Wt) 4
Brawling (Ft) 4
Thrown (Qu) 4
Pick Locks 4

Sagacity
Two-handed weapons

Weaknesses

Obligation & Influence

obl. ■■■■ ■■■■ infl.
obl. ■■■■ ■■■■ infl.
obl. ■■■■ ■■■■ infl.
obl. ■■■■ ■■■■ infl.
obl. ■■■■ ■■■■ infl.
obl. ■■■■ ■■■■ infl.
obl. ■■■■ ■■■■ infl.

Influence to spend **3**

Items to Hand

Blanket (wool), belt & satchel, coinpurse (flimsy),
dagger (3 menace), rough clothing, utensils,
clay lamp & oil, hooded cloak, thief's tools and felted leather boots

Other Character Notes



ANMA

1

HALE

2

Renown

WEALTH

■■■■ ■■■■

STATUS **Destitute**

WOUNDS

SHALLOW

□ □ ■■■■

DEEP

□ ■■■■

GRIEVOUS

□ ■■■■

FELLING

□ ■■■■

MORTAL

□ ■■■■

ARMOUR SOAK

■■■■

■■■■

■■■■

■■■■

■■■■

SHIELD ■■■■

EVASION **2**

Condition Notes

Threat Track

● 1 2 3 4 5 6 7 8 9 10 11 ●