

THE STONE OF SOULS

Character Name: _____
 Concept: _____

Passions: _____

Backgrounds

Fate

Wealth

Adventuring

Combat _____

Daring _____

Fortitude _____

Subterfuge _____

Wits _____

Craft

Handcrafts _____

Healing _____

Mercantry _____

Trade _____

Woodcraft _____

Courage _____

Learning

Council _____

Language _____

Lore _____

Sorcery _____

Willpower _____

Social

Charisma _____

Fellowship _____

Intimidation _____

Perception _____

Persuasion _____

Presence _____

Stamina _____

Noteworthy Possessions
 (Including arms and armour)

Health		Recovery
Uninjured	<input type="checkbox"/>	
Scathed	<input type="checkbox"/>	½ Day
Injured	<input type="checkbox"/>	1 Day
Mauled	<input type="checkbox"/>	7 Days
Crippled	<input type="checkbox"/>	3 Weeks
Dead	<input type="checkbox"/>	

Toughness:

Essence

Caprices of Fate

Flesh Wound	1
Fury	3
Great Deed	2
Saviour	5
Second Wind	1
Serendipity	2

Notes

Weaves of Sorcery

Skill Levels

1	Minimal
2	Very Low
3	Low
4	Average
5	High
6	Very High
7	Extraordinary
8	Epic
9	Legendary
10	Mythic

Marks of Sorcery
